

CREATING YOUR ANIMAL

MAYBE YOU SHOULD GET AN ADULT TO HELP YOU WITH THIS.

THEN WAIT FOR IT TO DRY, BEFORE SCANNING OR TAKING A PHOTOGRAPH OF IT.

STEP ONE

WHY NOT START WITH THE ANIMAL'S HEAD?

DRAW IT NICE AND BIG. DOES YOUR ANIMAL HAVE BIG OR SMALL EYES?

IF YOUR ANIMAL HAS A NOSE WHAT DOES IT LOOK LIKE? IS IT REALLY LONG LIKE AN ELEPHANTS OR TINY AND ROUND LIKE THE NOSES OF LITTLE FIELD MICE?

IF YOUR ANIMAL IS FRIENDLY, DOES IT HAVE A DELIGHTFUL SMILE?

STEP TWO

ONCE YOU HAVE DRAWN THE HEAD, LET'S THINK ABOUT THE BODY.

HOW DOES YOUR ANIMAL MOVE AROUND AND EAT ITS FOOD?

DOES IT HAVE LEGS LIKE A GIRAFFE OR A TIGER?

FINS LIKE A FISH OR A WHALE TO MOVE FORWARD?

OR WINGS LIKE A BIRD OR A BUTTERFLY?

STEP THREE

WHERE DOES IT LIVE?

I BET YOUR ANIMAL IS GOING TO LOOK GREAT! I CAN'T WAIT TO SEE IT IN THE ZOO.

ONCE YOU HAVE FINISHED THE ANIMAL, THINK ABOUT WHERE IT LIVES.

IF IT LIVES IN A DESERT, COULD YOU DRAW IT NEXT TO A CACTUS?

IF HE LIKES FOOTBALL COULD YOU DRAW GOALS AND A PITCH WHERE THEY PLAY?

STEP FOUR

WHAT'S IN THE SKY?

IS IT NIGHT OR DAY? IT'S COMPLETELY UP TO YOU. IS IT NICE WEATHER OR ARE THERE CLOUDS IN THE SKY?

ONCE YOU HAVE FINISHED YOUR ANIMAL WAIT FOR IT TO DRY AND THEN SCAN OR TAKE A PHOTOGRAPH OF IT ON YOUR DIGITAL CAMERA OR MOBILE PHONE.



NIGHT ZOOKEEPER

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